

Quest Concepts

The Cayamin Valley Bandits

- Assigned by Milo, a skilled painter who hails from the Cayamin region
- He explains that bandits attacked him on his way to Port Mustere, south of Honeymint Hills, to sell his artwork; he fears that they may destroy his work or sell it themselves
- The bandits' base of operations is assumed to be in the deepest part of Cayamin Valley, close to the town of the region
- Emma and the Cobalt Ribbon mercenaries encounter him while exploring the area west of the Hills, and upon accepting, they immediately head towards Cayamin in the southwest area of the continent.
- The goal is to confront the bandits and recover the paintings, but the thieves do not part with their stolen goods without a fight; Milo says he was jumped by three individuals with their faces concealed, but upon entering their base, several other bandits will join the battle
- This quest is mandatory and is meant to demonstrate Emma's combat capabilities in a mission that takes her far away from the Hills; suffering defeat when battling the bandits will restart the game from the last save point
- When the bandits are defeated, the team collects the paintings and brings them back to Milo, who waits for them in the Hills. He is overjoyed and thankful, offering to let the group keep one of his paintings, both to reward their kindness and to have something to remember him by. Cobalt Ribbon is too humble to accept this and initially refuses, but Milo insists that they deserve it. They oblige and allow Emma/the player to choose a picture, which can later be seen hanging on a wall in her house. The paintings are purely cosmetic and serve no gameplay purpose; however, players can purchase more paintings from Milo if they visit him in Port Mustere, and other decorations can be purchased from characters all across Parmadom.

A Treasure in the Caves of Sage

- Assigned by Cyrus and Isabella, two members of Cobalt Ribbon with a passion for culinary arts
- They tell the group that they wanted to attempt cooking a challenging dish that they had thought about for months. In addition, they felt this would be a fitting way to celebrate the Hot Iron Hive's growth and success. However, one of the key ingredients in this dish is a rare form of rock salt, which can only be found deep inside the Caves of Sage, a network of tunnels within the Mountains of Sage. The two of them earnestly ask their friends to accompany them on this search, who accept the request without hesitation. The other warriors are interested in exploring the caves, but Emma seems most excited to try a new food.
- Acquiring this treasured seasoning would involve a long trip to this mountain range, which is northwest of Honeymint Hills. Furthermore, one can only imagine what kinds of monsters lurk in these caves, so combat skills will be tested.

- Navigate through the winding tunnels to find clusters of Ochre Rock Salt, and help your allies make the perfect dish. The bond between Emma and Cyrus and Isabella will grow upon completion, but gathering lots of rock salt will increase this effect.
- This quest is mandatory and is meant to follow three previous main quests where Emma and Cobalt Ribbon provide their assistance to the people of the Continent; the player may be defeated in battle along the way, but can restart from previous save points, as necessary.
- Once the rock salt is collected, it remains in the player's inventory, and they can either return to town or harvest more for the bonus reward. Collecting additional salt takes place after the quest has concluded, so players cannot be locked out of this bonus.

Order for Grove Produce

- Assigned by Jillian, the Honeymint Hills produce merchant who needs help restocking her supply
- When Holly gives Emma a tour of the town, they pass by Jillian's Produce Cart, and the owner warmly introduces herself and encourages Emma to peruse her selection of produce. The quest is triggered when the player approaches the cart and talks to Jillian for the first time afterwards. In this conversation, she laments that she cannot leave the cart to stock up on more radishes this weekend because she has to keep a close eye on her infant son, and her friend who usually babysits is out of town. Jillian wishes that someone could venture into the Kailancho Grove just outside the town to collect some vegetables while she runs the shop, and to her surprise, Emma volunteers.
- The player will control Emma and guide her to the grove, which is directly northwest of Honeymint Hills. This area is intended to be an introduction to the act of gathering ingredients, and it contains some very weak monsters. Emma does not have a weapon or an ally to fight for her, so it is best to steer clear of enemies and find the spots where these radishes grow.
- To complete this mission, collect at least six radishes from Kailancho Grove, and help the hard-working Jillian keep up with demand. A bonus reward is available if the player collects at least six of any other type of fruit or vegetable. Jillian breathes a sigh of relief to know that she has some support while her usual babysitter is away, and she provides Emma with a 20% discount on the next five items she buys from the produce cart. Completing the bonus objective will change this offer to apply for the next ten items instead. Jillian will be shocked by Emma's dedication and reward her more handsomely.
- If the bonus objective is not fulfilled during the mission, the player will not receive the enhanced discount. However, they can bring produce to Jillian later on in the game to earn the discount again, but this will require collecting many more items than before.
- Players will be able to tell that Jillian has something to say due to the quest icon above her head. Despite being optional, the quest is strongly recommended because it acts as a tutorial for ingredient gathering, and it can be completed quickly. If Emma is defeated while exploring, she can return to the cove and try collecting more vegetables. Jillian will feel sorry for Emma getting hurt and ask for fewer radishes, reducing the goal from six to five (the bonus reward criteria remains the same). This effect cannot be repeated with additional failures. Players are not able

to be locked out of completing this quest. It provides an opportunity for Emma and the player to experience the vast world and monster encounters before Cobalt Ribbon arrives and the combat gameplay becomes deeper. The discount incentivizes players to purchase rare goods and experiment with the cooking gameplay, but they can still earn enough money throughout the game to afford the ingredients they want.